



DUMBARTON & DISTRICT MODEL AIRCRAFT CLUB

CLUB RULES

Welcome to Dumbarton and District Model Aircraft Club (**D.A.D.M.A.C.**). This may not be your first time in a model club but whether it is or not we have set out some rules which it is hoped you will do your best to follow.

Safety is the keyword we at the club have uppermost in our minds and this is why we decided to print these rules on flying field activities. This is the area where, when something goes wrong, people can get hurt. But if you follow a few simple rules the chances of this happening can be considerably reduced.

Most of the rules are only common sense but alas in a moment of panic, particularly when flying, it is difficult to think clearly and it is with these thoughts in mind you are recommended to read these rules thoroughly.

If at any time there is something you do not understand, then do not hesitate to ask a member of the committee or any other club member.

Tuition and Certification

1. All members not having an SAA Bronze certificate will be taught to fly by an experienced member of the club who will have a minimum of an SAA Bronze certificate.
2. Those members not in possession of an SAA Bronze certificate **MUST NOT** fly without an experienced/certified pilot beside them.
3. All non-certified members **MUST** reach a satisfactory standard and be awarded an SAA Bronze certificate (or equivalent) in the relevant discipline before they can fly solo.

Arrival At The Field

1. Always close and lock the barrier after entering or leaving the car park.
2. Please **DO NOT** park by the roadside next to the fishery or in the fishery car park itself as we have no wish to damage the good relations we have with its owners.
3. Park in a considerate manner in the car park. Always remember that other people have to park so please leave room for them. In wet weather, park only on the hard standing and not on the surrounding grass if possible.
4. **DO NOT** switch on any radio equipment in the car park.
5. Only radio control equipment for model aircraft is allowed on the flying site.
6. Consumption of alcohol is not allowed on the site and members should not be under the influence of alcohol or drugs if flying a model aircraft.
7. Make your way to the pits using the pathway only. **DO NOT** cross or approach the strips or flying areas.
8. **D.A.D.M.A.C.** discourages flying models on one's own. If flying alone, always let someone know the location and expected time of return.
9. **D.A.D.M.A.C.** encourage members to carry emergency contact information.

Conduct In The Pits

1. Place your model and flight box in the pits area. There's plenty of room for everyone so leave space around for your neighbour.
2. All models must face outwards from the pit area and should be restrained by the use of sticks or a cradle.
3. **NEVER** hand-launch a model directly from the pits. Models should be hand-launched on the strip directly in front of the flight box in use.
4. Always ensure that strangers, friends/guests stay in the pits area, don't allow them to wander.

Flying Conduct

1. Always check your aircraft controls are operating correctly with the engine running before take-off.
2. When about to take-off, call "TAKE-OFF" to advise other pilots of your intentions. Before doing so, ensure all is clear. Wait on their acknowledgement and then move to the strip to make your take-off.
3. Launch/take-off into the wind at all times using the designated strip in use provided the air is clear.
4. **DO NOT** have your model sitting on the strip any longer than is absolutely necessary before take-off. Do any final engine adjustments at the side of the strip.
5. Always make sure there is nobody on or near the strip when you take off. **LANDING AIRCRAFT HAVE THE RIGHT OF WAY!**
6. Helicopters, when flown with fixed-wing, **MUST** fly in the same circuit and the pilot stand in the relevant pilot area.
7. Always fly into the wind over the strip, not across or downwind and always maintain circuits in the "into" wind direction. If you are the only person flying this rule does not apply, but as soon as you are joined by another person, it does.
8. All pilots must stand together in the designated flight box.
9. **DO NOT** fly over the pits.
10. If you wish to carry out "circuits and bumps" always have another person with you who can warn you of any dangers arising and who can advise other pilots of your intentions. However, **DO NOT** hog the strip, others may wish to practise similar moves.
11. When about to land, call "LANDING" to advise other pilots of your intentions. Before doing so, ensure all is clear. Move to the edge of the strip to make your approach and landing.
12. When retrieving models that have landed away from the strips, always ensure that you approach the strips/pits from a position that you can be seen (ie, do not approach strips from either end as pilots need to be aware of your position if they are landing or taking off.)
13. If you get into difficulties, throttle back and call for help before it's too late. **NEVER** use radio equipment you think might be faulty.
14. If you are a beginner, **NEVER** fly unsupervised. It is **STRICTLY FORBIDDEN** and **VERY** dangerous. A model aircraft in the wrong hands is a **LETHAL WEAPON**.
15. After landing, clear the strip immediately, call clear to inform other pilots you are clear of the strip, other aircraft may be coming in. When clear, switch off your receiver first then your transmitter. Clean and check out your model before flying it again.